## **Examples on Programing in MATLAB**

Ex1: write a program read two amounts and change between them.

```
a = input('Please choose 1st number. a =');

b = input('Please choose 2nd number. b =');

change=a;

a=b;

b=change;

fprintf('a = %d\n',a) % use % d\n in this command

fprintf('b = %d\n',b)
```

## Ex2: write a program read three amounts and display them from small amount to the large amount.

```
a = input('Please choose 1st number. a =');
b = input('Please choose 2nd number. b =');
c = input('Please choose 3rd number. c =');
if (a<b)
       if (b<c)
              fprintf (' a < b < c %d\n',a ,b ,c )
       elseif (a<c)
              fprintf (' a < c < b %d\n',a,c,b)
       else
              fprintf (' c < a < b %d\n',c,a,b)
       end
 end
if (b>c)
           fprintf (' c < b < a %d\n',c,b,a)
    elseif(c>a)
           fprintf (' b < a < c %d\n',b,a,c)
    else
           fprintf (' b < c < a %d\n',b,c,a)
 end
```

Ex: write a program to produce a 100 random number then calculate how many positive, negative and zeros numbers on it.

```
sum1=0;
                  % represents the sum of negative numbers
sum2=0;
                  % represents the sum of zero numbers
sum3=0;
                  % represents the sum of positive numbers
A = randn(100,1);
for i = 1:100
  if A(i) < 0
     sum1 = sum1 + 1;
  elseif A(i) == 0
     sum2 = sum2 + 1;
 else
    sum3 = sum3 + 1;
 end
end
fprintf (' the sum of negative numbers = %d\n', sum 1)
fprintf (' the sum of zero numbers = %d\n', sum 2)
fprintf (' the sum of positive numbers = %d\n', sum 3)
```

EX) (A) if you have a random matrix of 3×4×2. Write a program to change the shape of the matrix to fourth row and two columns and three layers.

three layers.

(B) if you have  $f = x^2 + 4x$ , find the derivative of f and the find f' at x = 3 a = randn(3,4,2) c = permute(a,[2,3,1])syms x f

syms x f  $f = x^2 + 4 *x$  diff(f,x)subs(diff(f,x),2) EX) (A) if you have a random matrix of 2×3×1. Write a program to change the shape of the matrix to three row and one column and two layers.

(B) if you have  $f = x^2 + 4x$ , find the integral of f with  $x_{min}=1$ ,  $x_{max}=4$ 

```
a = randn(2,3,1)
c = permute(a,[2,3,1])
syms x
f = x^2 + 4*x;
int(f,1,4)
```