

# CHAPTER 14

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## Derivation of State Graphs and Tables

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- 14.2 More Complex Design Problems
- 14.3 Guidelines for Construction of State Graphs
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- 14.5 Alphanumeric State Graph Notation

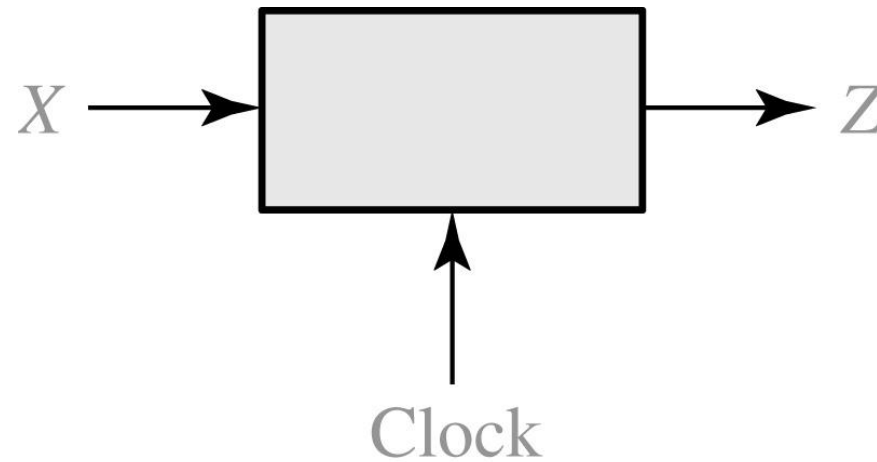
# Objectives

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1. Given a problem statement for the design of a Mealy or Moore sequential circuit, find the corresponding state graph and table.
2. Explain the significance of each state in your graph or table in terms of the input sequences required to reach that state.
3. Check your state graph using appropriate input sequences.

# 14.1 Design of a Sequence Detector

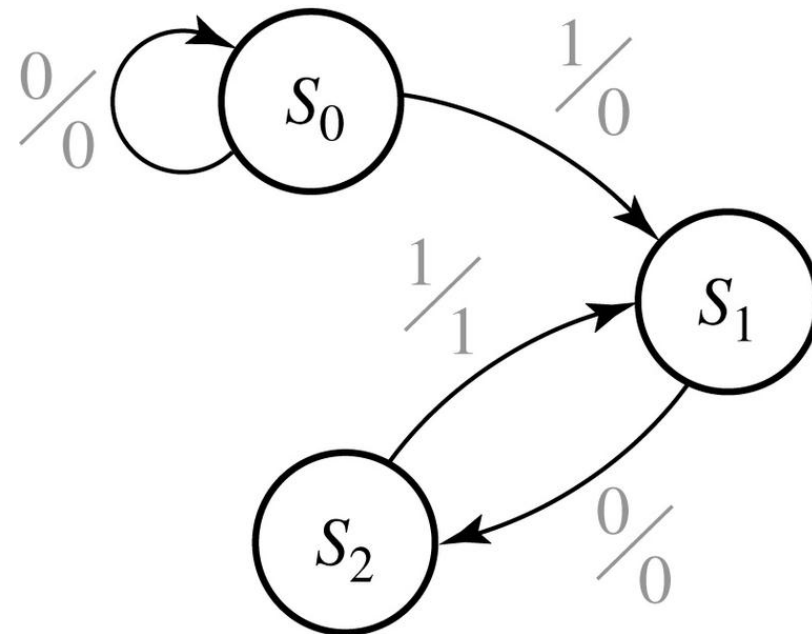
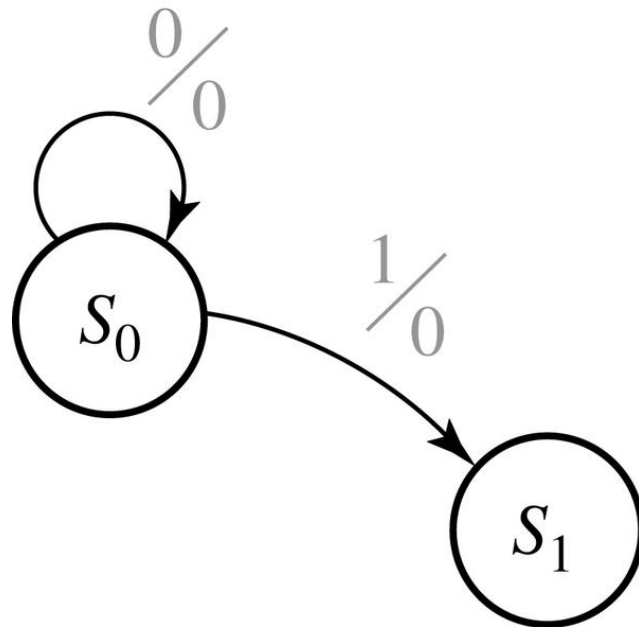
Fig 14.1 Sequence Detector to be Designed



|        |   |   |   |   |   |   |   |   |   |   |    |    |    |    |    |     |
|--------|---|---|---|---|---|---|---|---|---|---|----|----|----|----|----|-----|
| X =    | 0 | 0 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 0  | 1  | 0  | 1  | 0  | 0   |
| Z =    | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0  | 1  | 0  | 1  | 0  | 0   |
| (time: | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15) |

# 14.1 Design of a Sequence Detector

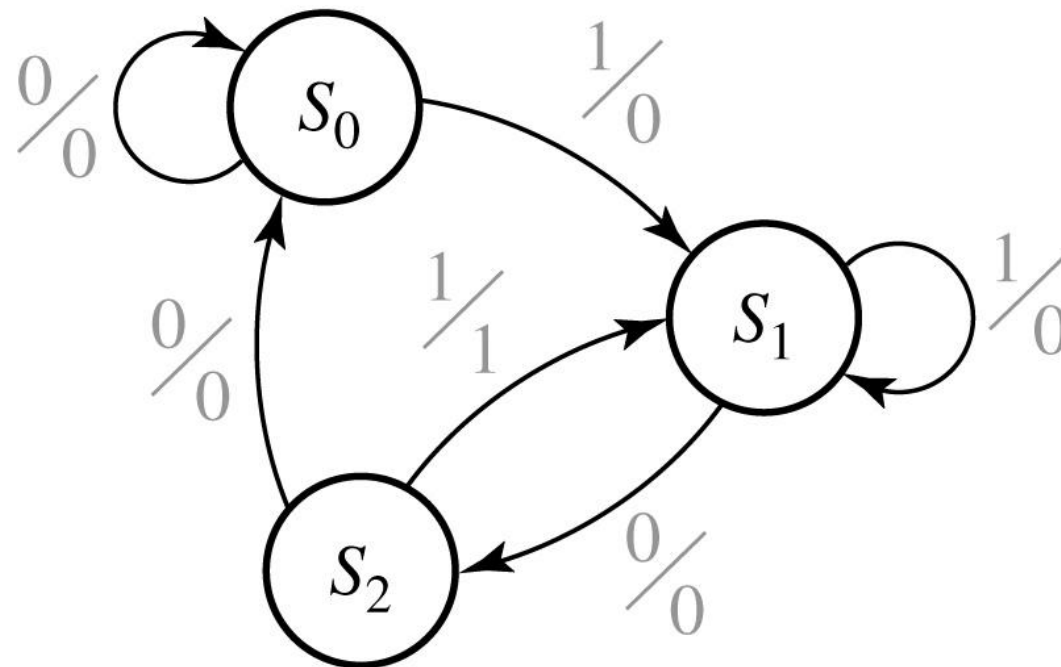
Fig 14.2 and 14.3 : Formation of State Graph



# 14.1 Design of a Sequence Detector

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Fig 14.4 Mealy State Graph for Sequence Detector



# 14.1 Design of a Sequence Detector

Table 14-1, State Table

| Present state  | Next State     |                | Present Output |       |
|----------------|----------------|----------------|----------------|-------|
|                | X = 0          | X = 1          | X = 0          | X = 1 |
| S <sub>0</sub> | S <sub>0</sub> | S <sub>1</sub> | 0              | 0     |
| S <sub>1</sub> | S <sub>2</sub> | S <sub>1</sub> | 0              | 0     |
| S <sub>2</sub> | S <sub>0</sub> | S <sub>1</sub> | 0              | 1     |

Table 14-2, Transition Table with State Assignment

| AB | A <sup>+</sup> B <sup>+</sup> |       | Z     |       |
|----|-------------------------------|-------|-------|-------|
|    | X = 0                         | X = 1 | X = 0 | X = 1 |
| 00 | 00                            | 01    | 0     | 0     |
| 01 | 10                            | 01    | 0     | 0     |
| 10 | 00                            | 01    | 0     | 1     |

# 14.1 Design of a Sequence Detector

Map for the output function  $Z$  (from table 1,2)

|                   |   |   |
|-------------------|---|---|
| $X \backslash AB$ | 0 | 1 |
| 00                | 0 | 0 |
| 01                | 1 | 0 |
| 11                | X | X |
| 10                | 0 | 0 |

$$A^+ = X'B$$

|                   |   |   |
|-------------------|---|---|
| $X \backslash AB$ | 0 | 1 |
| 00                | 0 | 1 |
| 01                | 0 | 1 |
| 11                | X | X |
| 10                | 0 | 1 |

$$B^+ = X$$

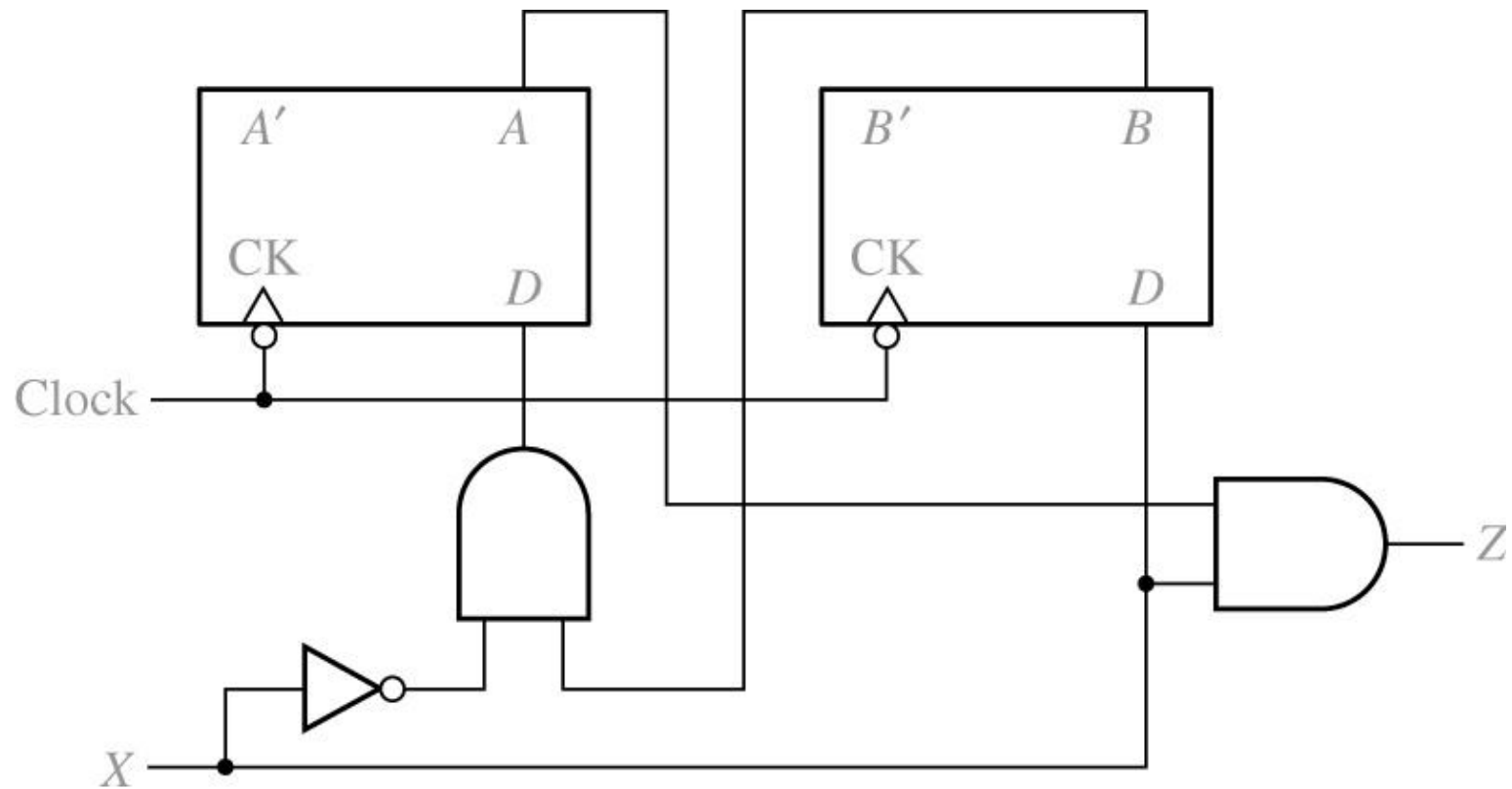
|                   |   |   |
|-------------------|---|---|
| $X \backslash AB$ | 0 | 1 |
| 00                | 0 | 0 |
| 01                | 0 | 0 |
| 11                | X | X |
| 10                | 0 | 1 |

$$Z = XA$$



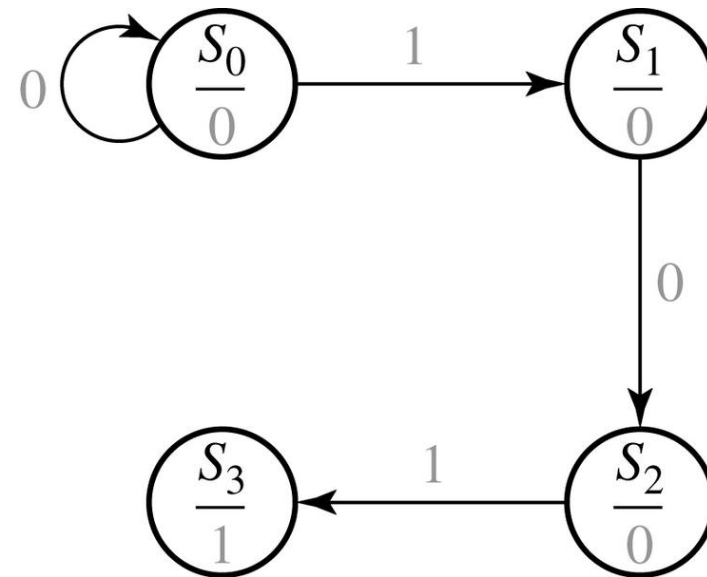
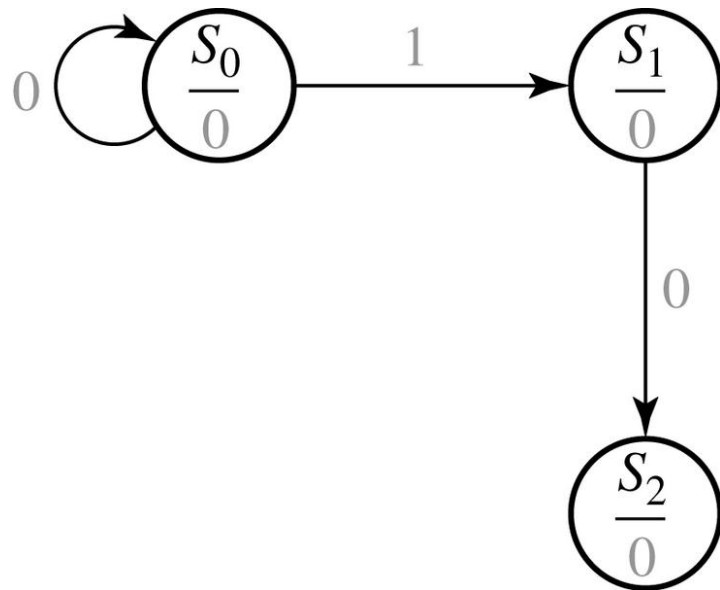
# 14.1 Design of a Sequence Detector

Fig 14.5: Final Circuit



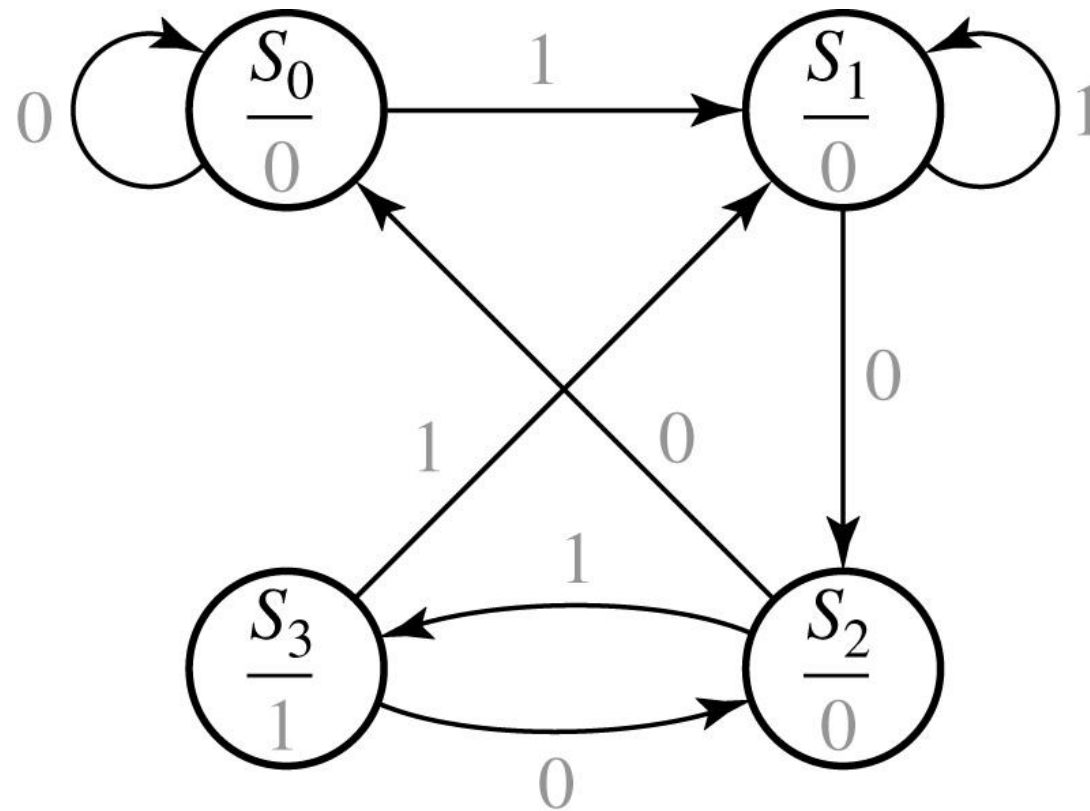
# 14.1 Design of a Sequence Detector

## Moore Machine Design Process



# 14.1 Design of a Sequence Detector

Fig 14.6 Moore State Graph for Sequence Detector



# 14.1 Design of a Sequence Detector

Table 14-3 State Table

| Present state  | Next State     |                | Present Output (Z) |
|----------------|----------------|----------------|--------------------|
|                | X = 0          | X = 1          |                    |
| S <sub>0</sub> | S <sub>0</sub> | S <sub>1</sub> | 0                  |
| S <sub>1</sub> | S <sub>2</sub> | S <sub>1</sub> | 0                  |
| S <sub>2</sub> | S <sub>0</sub> | S <sub>3</sub> | 0                  |
| S <sub>3</sub> | S <sub>2</sub> | S <sub>1</sub> | 1                  |

Table 14-4 Transition Table with State assignment

| AB | A <sup>+</sup> B <sup>+</sup> |       | Z |
|----|-------------------------------|-------|---|
|    | X = 0                         | X = 1 |   |
| 00 | 00                            | 01    | 0 |
| 01 | 11                            | 01    | 0 |
| 11 | 00                            | 10    | 0 |
| 10 | 11                            | 01    | 1 |

## 14.2 More Complex Design Problems

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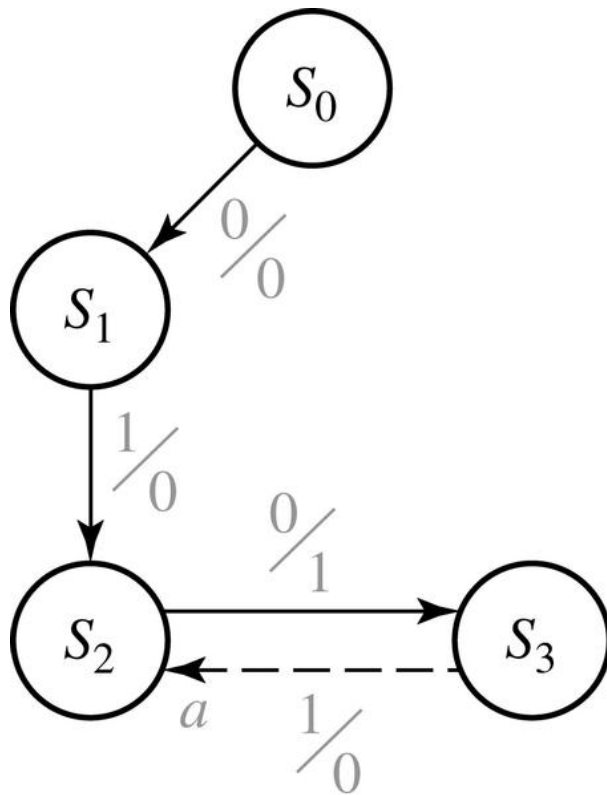
The circuit to be designed (Mealy)

Output  $Z=1$  if input sequence ends in either 010 or 1001

|      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| $X=$ | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 0 |
|      |   |   | ↑ |   | ↑ |   |   | ↑ | ↑ |   |   |   | ↑ |   | ↑ |   |   |
|      |   |   | a |   | b |   |   | c | d |   |   |   | e |   | f |   |   |
| $Z=$ | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 |

# 14.2 More Complex Design Problems

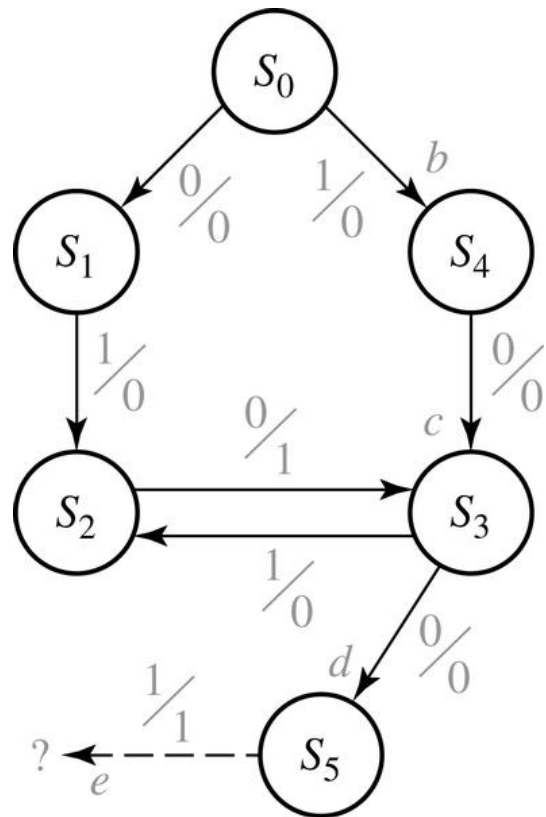
Fig 14.7 formation of state graph ( step1 )



| state | sequence received |
|-------|-------------------|
| $S_0$ | reset             |
| $S_1$ | 0                 |
| $S_2$ | 01                |
| $S_3$ | 010               |

# 14.2 More Complex Design Problems

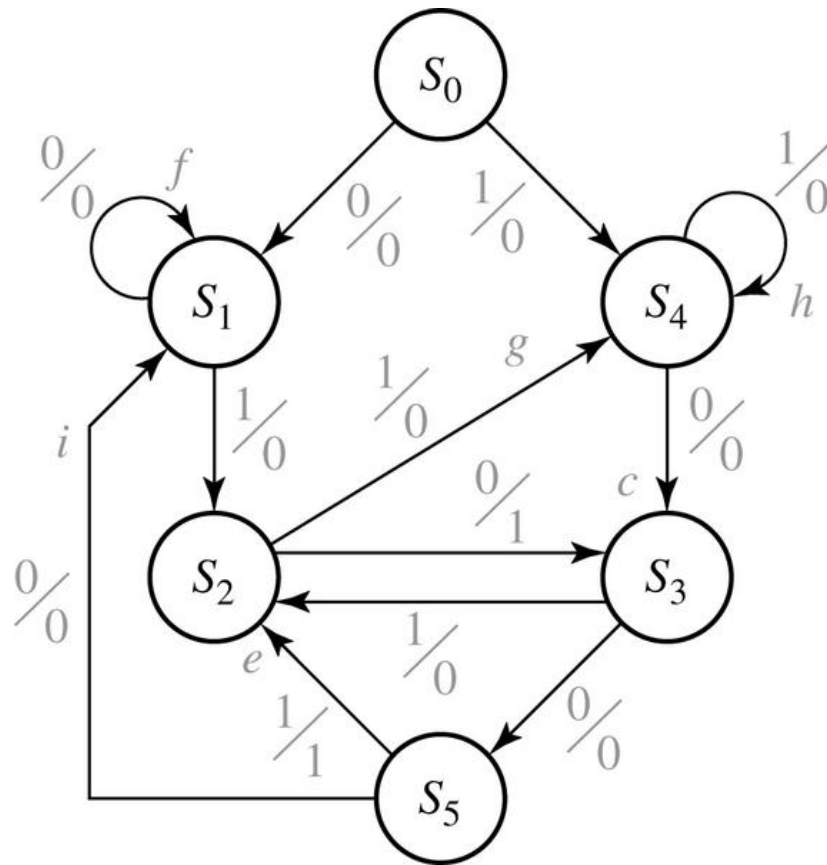
Fig 14.8 formation of state graph ( step2 )



| state | sequence ends in |
|-------|------------------|
| $S_0$ | reset            |
| $S_1$ | 0 (but not 10)   |
| $S_2$ | 01               |
| $S_3$ | 10               |
| $S_4$ | 1 (but not 01)   |
| $S_5$ | 100              |

# 14.2 More Complex Design Problems

Fig 14.9 Completed State Graph for a Sequence Detector to be Designed



| state | sequence ends in |
|-------|------------------|
| $S_0$ | reset            |
| $S_1$ | 0 (but not 10)   |
| $S_2$ | 01               |
| $S_3$ | 10               |
| $S_4$ | 1 (but not 01)   |
| $S_5$ | 100              |



## 14.2 More Complex Design Problems

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The circuit to be designed (Moore)

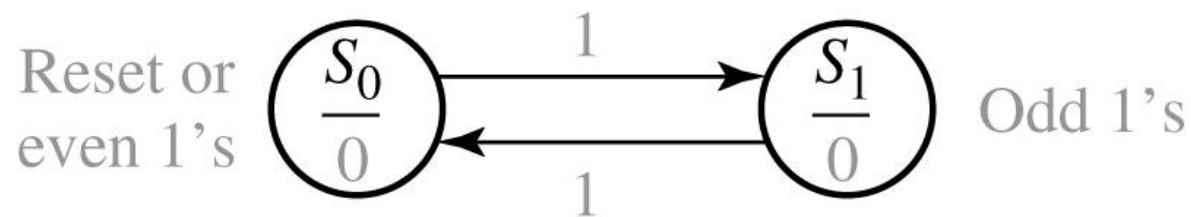
Output  $Z=1$  if the total number of 1's received is odd and at least two consecutive 0's have been received

|    |     |   |   |   |   |   |   |   |   |
|----|-----|---|---|---|---|---|---|---|---|
| X= | 1   | 0 | 1 | 1 | 0 | 0 | 1 | 1 |   |
|    | ↑   |   |   | ↑ |   | ↑ | ↑ | ↑ |   |
|    | a   |   |   | b |   | c | d | e |   |
| Z= | (0) | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |

## 14.2 More Complex Design Problems

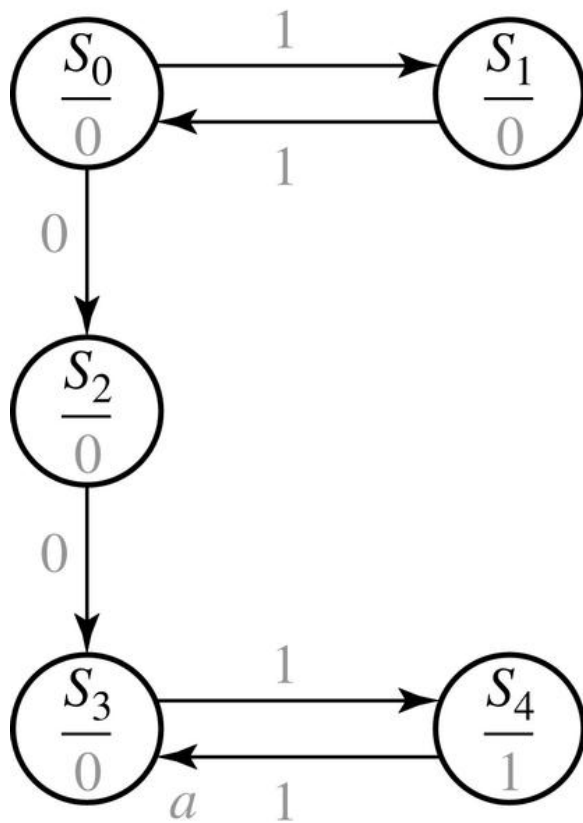
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Fig 14.10 formation of state graph ( step1)



# 14.2 More Complex Design Problems

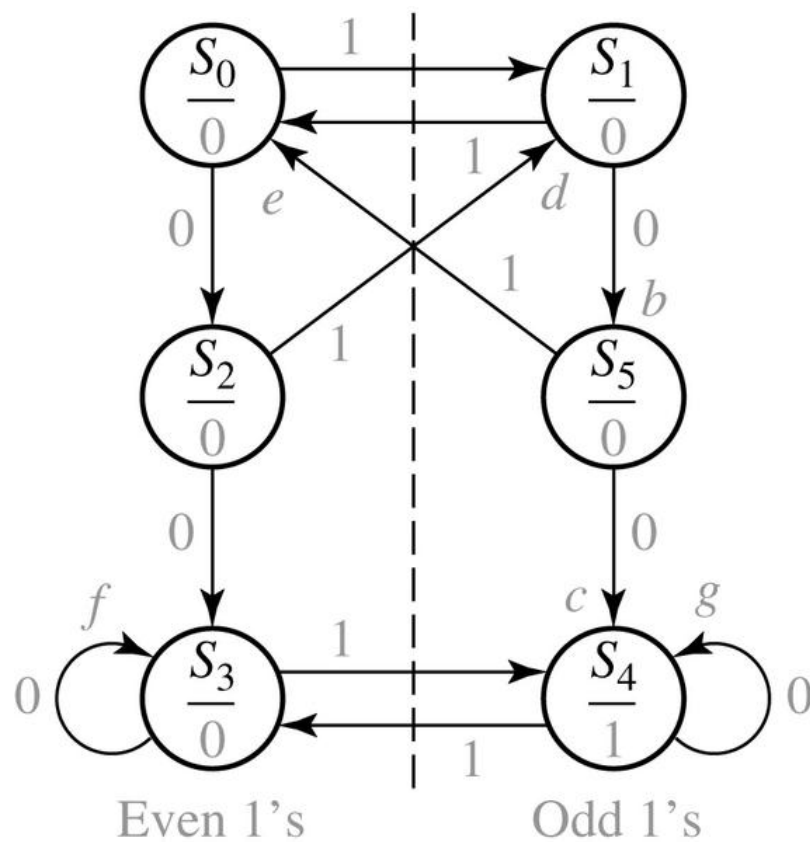
Fig 14.11 formation of state graph ( step2 )



| state | sequence received            |
|-------|------------------------------|
| $S_0$ | reset or even 1's            |
| $S_1$ | odd 1's                      |
| $S_2$ | even 1's and ends in 0       |
| $S_3$ | even 1's and 00 has occurred |
| $S_4$ | 00 has occurred and odd 1's  |

# 14.2 More Complex Design Problems

Fig 14.12 Completed State Graph for a Sequence Detector to be Designed



| state | Input sequences              |
|-------|------------------------------|
| $S_0$ | reset or even 1's            |
| $S_1$ | odd 1's                      |
| $S_2$ | even 1's and ends in 0       |
| $S_3$ | even 1's and 00 has occurred |
| $S_4$ | odd 1's and 00 has occurred  |
| $S_5$ | odd 1's and ends in 0        |

## 14.3 Guidelines for Construction of State Graphs

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1. Construct some sample input and output sequences to make sure that you understand the problem statement.
2. Determine under what conditions ,if any, the circuit should reset to its initial state.
3. If only one or two sequences lead to a non-zero output, a good way to start is to construct a partial state graph for those sequences.
4. Determine what sequences or groups of sequences must be remembered by the circuit and set up states accordingly.
5. Each time you add an arrow to the state graph, determine it can go to one of the previously defined states or whether a new state must be added
6. Check your state graph to make sure there is one and only one path leaving each state for each combination of values of the input variables
7. When your state graph is complete, test it by applying the input sequences formulated in part 1 and making sure the output sequences are correct

## 14.3 Guidelines for Construction of State Graphs

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Example 1 :  $Z=1$  when input sequence 0101 or 1001 occurs.

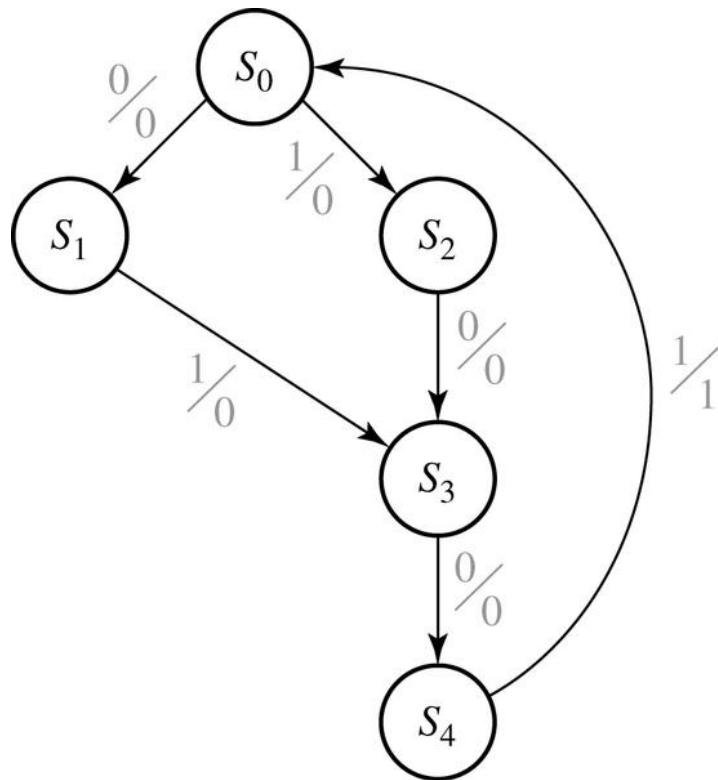
The circuit resets after every four inputs. Mealy Circuit

A typical sequence of input and output

|     |      |  |      |  |      |  |      |
|-----|------|--|------|--|------|--|------|
| X = | 0101 |  | 0010 |  | 1001 |  | 0100 |
| Z = | 0001 |  | 0000 |  | 0001 |  | 0000 |

# 14.3 Guidelines for Construction of State Graphs

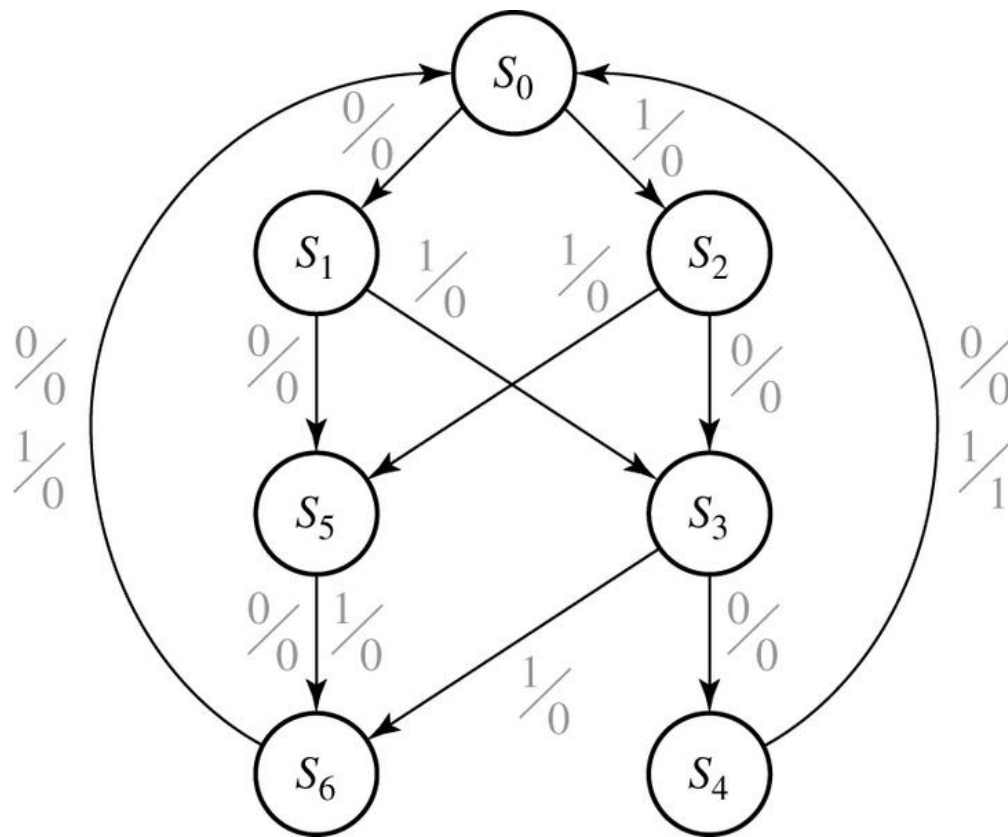
Fig 14.13 Partial State Graph for Example 1



| state | sequence received |
|-------|-------------------|
| $S_0$ | Reset             |
| $S_1$ | 0                 |
| $S_2$ | 1                 |
| $S_3$ | 01 or 10          |
| $S_4$ | 010 or 100        |

# 14.3 Guidelines for Construction of State Graphs

Fig 14.14 Complete State Graph for Example 1



| state | sequence received                                 |
|-------|---|
| $S_0$ | Reset   |
| $S_1$ | 0   |
| $S_2$ | 1   |
| $S_3$ | 01 or 10  |
| $S_4$ | 010 or 100  |
| $S_5$ | two inputs received, no 1<br>output is possible   |
| $S_6$ | three inputs received, no 1<br>output is possible |



# 14.3 Guidelines for Construction of State Graphs

Example 2 :  $Z_1=1$  every time the input sequence 100 is completed

$Z_2=1$  every time the input sequence 010 is completed

Once  $Z_2=1$  occurred,  $Z_1=1$  can never occur but not vice versa

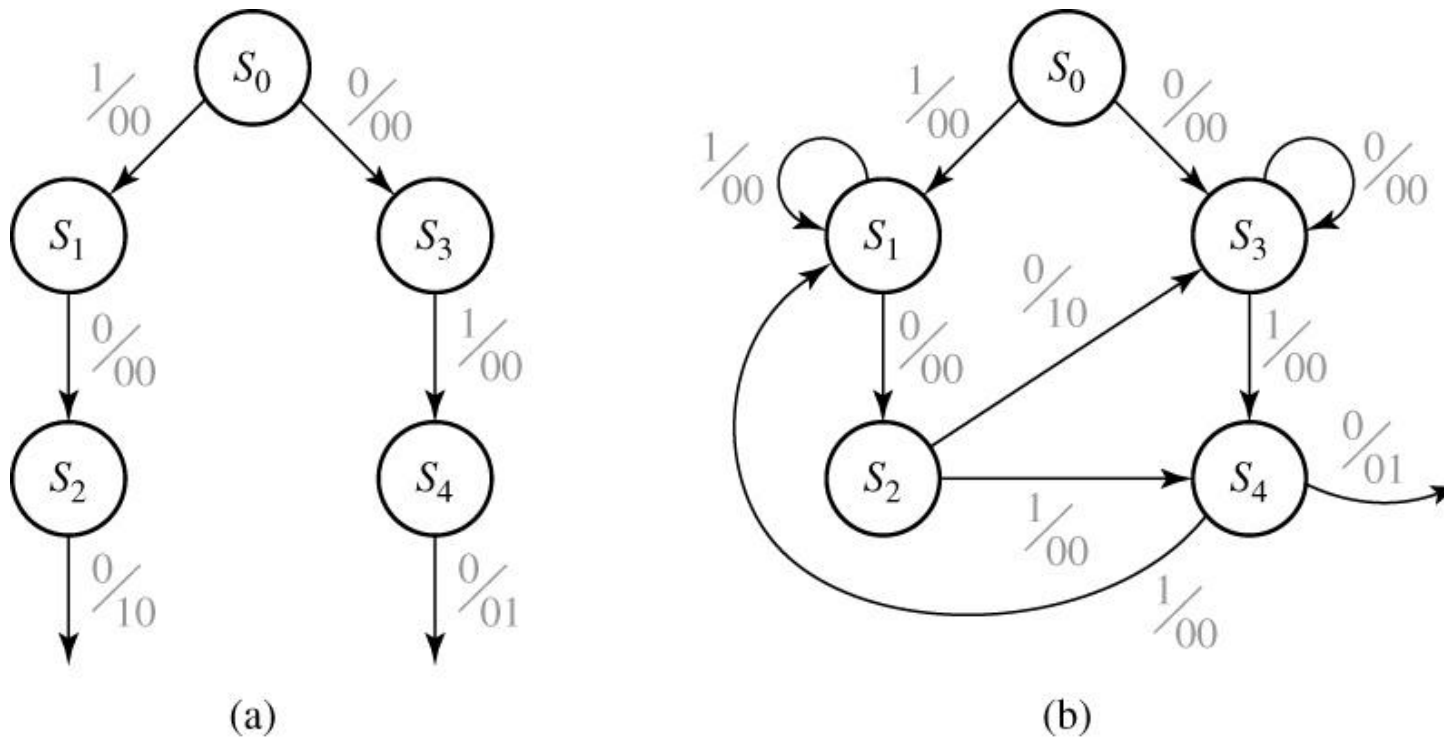
Mealy circuit

A typical sequence of input and output

|                |   |   |   |   |   |   |   |   |   |   |  |   |   |   |   |   |   |   |   |   |   |   |   |   |
|----------------|---|---|---|---|---|---|---|---|---|---|--|---|---|---|---|---|---|---|---|---|---|---|---|---|
| X              | = | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 0 |  | 1 | 0 | 1 | 0 | 0 | 1 | 0 | 1 | 1 | 0 | 1 | 0 | 0 |
| Z <sub>1</sub> | = | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 |  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Z <sub>2</sub> | = | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  | 0 | 1 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |

# 14.3 Guidelines for Construction of State Graphs

Fig 14.15 Partial Graphs for Example 2



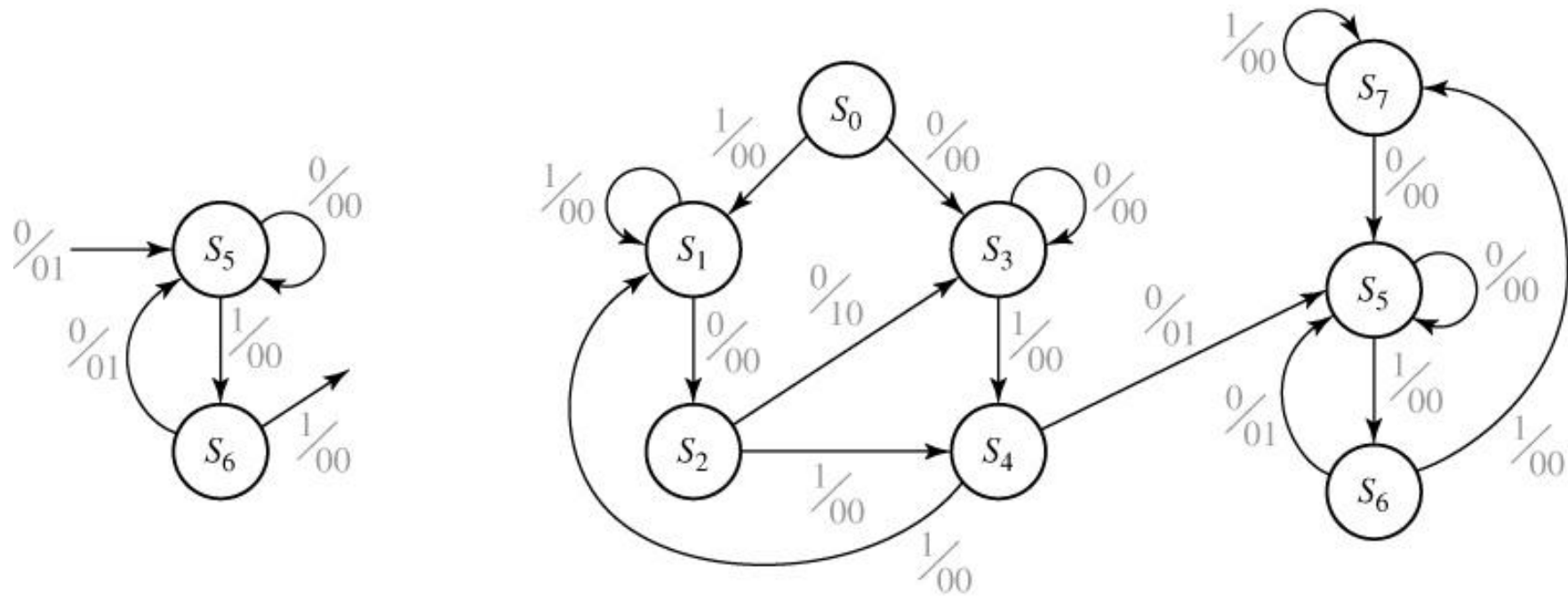
# 14.3 Guidelines for Construction of State Graphs

Table 14–5 State Descriptions for Example 2

| stats | Description           |                       |                        |
|-------|-----------------------|-----------------------|------------------------|
| $S_0$ | No progress on 100    | No progress on 010    | 010 has never occurred |
| $S_1$ | Progress of 1 on 100  | No progress on 010    |                        |
| $S_2$ | Progress of 10 on 100 | Progress of 0 on 010  |                        |
| $S_3$ | No progress on 100    | Progress of 0 on 010  |                        |
| $S_4$ | Progress of 10 on 100 | Progress of 01 on 010 |                        |
| $S_5$ |                       | Progress of 0 on 010  | 010 has occurred       |
| $S_6$ |                       | Progress of 01 on 010 |                        |
| $S_7$ |                       | No progress on 010    |                        |

# 14.3 Guidelines for Construction of State Graphs

Fig 14.16 State Graphs for Example 2



(a) Partial graph for 010

(b) Complete state graph

## 14.3 Guidelines for Construction of State Graphs

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Table 14-6

| Present state | Next State |       | Output ( $Z_1 Z_2$ ) |       |
|---------------|------------|-------|----------------------|-------|
|               | X = 0      | X = 1 | X = 0                | X = 1 |
| $S_0$         | $S_3$      | $S_1$ | 00                   | 00    |
| $S_1$         | $S_2$      | $S_1$ | 00                   | 00    |
| $S_2$         | $S_3$      | $S_4$ | 10                   | 00    |
| $S_3$         | $S_3$      | $S_4$ | 00                   | 00    |
| $S_4$         | $S_5$      | $S_1$ | 01                   | 00    |
| $S_5$         | $S_5$      | $S_6$ | 00                   | 00    |
| $S_6$         | $S_5$      | $S_7$ | 01                   | 00    |
| $S_7$         | $S_5$      | $S_7$ | 00                   | 00    |

## 14.3 Guidelines for Construction of State Graphs

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Example 3: Two inputs –  $X_1, X_2$ , One output –  $Z$

- (a) The input sequence  $X_1X_2=01, 11$  cause the output 0
- (b) The input sequence  $X_1X_2=10, 11$  cause the output 1
- (c) The input sequence  $X_1X_2=10, 01$  cause the output to change

| Previous<br>Input ( $X_1X_2$ ) | Output<br>( $Z$ ) | State<br>Designation |
|--------------------------------|-------------------|----------------------|
| 00 or 11                       | 0                 | $S_0$                |
| 00 or 11                       | 1                 | $S_1$                |
| 01                             | 0                 | $S_2$                |
| 01                             | 1                 | $S_3$                |
| 10                             | 0                 | $S_4$                |
| 10                             | 1                 | $S_5$                |

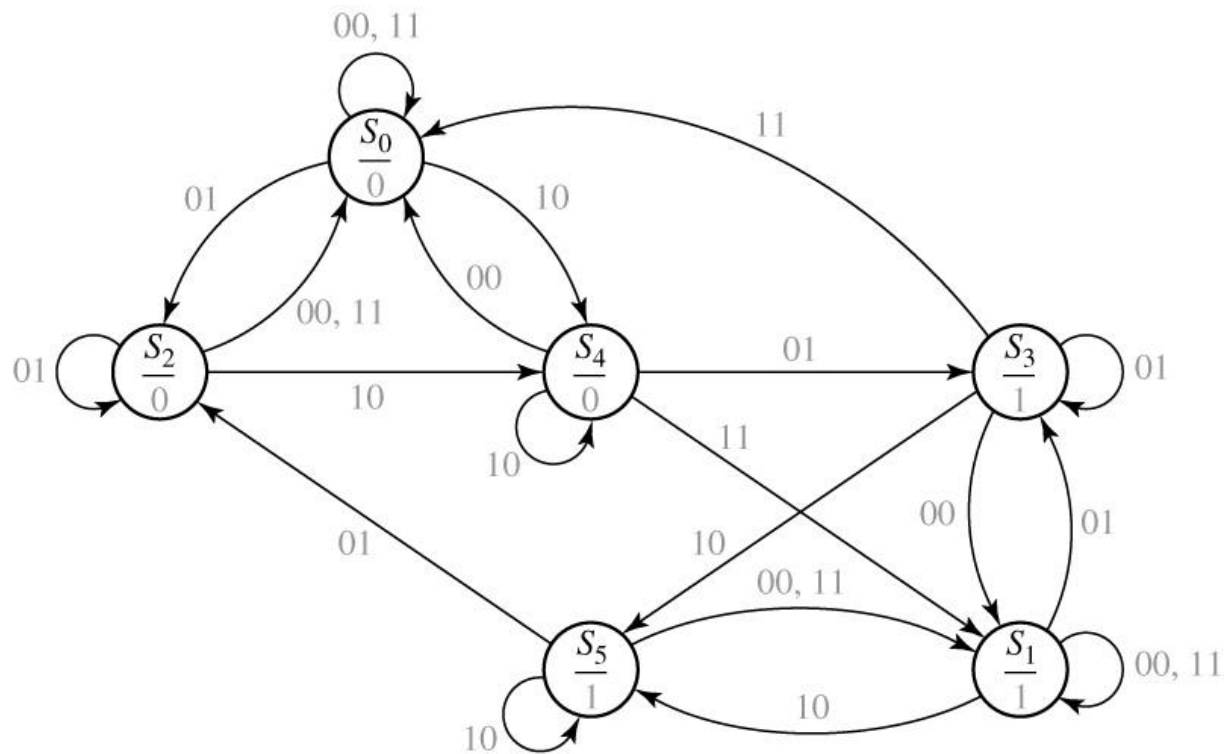
# 14.3 Guidelines for Construction of State Graphs

Table 14-7

| Present<br>State | Z | $X_1X_2$ | Next state |       |       |       |
|------------------|---|----------|------------|-------|-------|-------|
|                  |   |          | 00         | 01    | 11    | 10    |
| $S_0$            | 0 |          | $S_0$      | $S_2$ | $S_0$ | $S_4$ |
| $S_1$            | 1 |          | $S_1$      | $S_3$ | $S_1$ | $S_5$ |
| $S_2$            | 0 |          | $S_0$      | $S_2$ | $S_0$ | $S_4$ |
| $S_3$            | 1 |          | $S_1$      | $S_3$ | $S_0$ | $S_5$ |
| $S_4$            | 0 |          | $S_0$      | $S_3$ | $S_1$ | $S_4$ |
| $S_5$            | 1 |          | $S_1$      | $S_2$ | $S_1$ | $S_5$ |

# 14.3 Guidelines for Construction of State Graphs

Fig 14-17 State Graph for Example 3

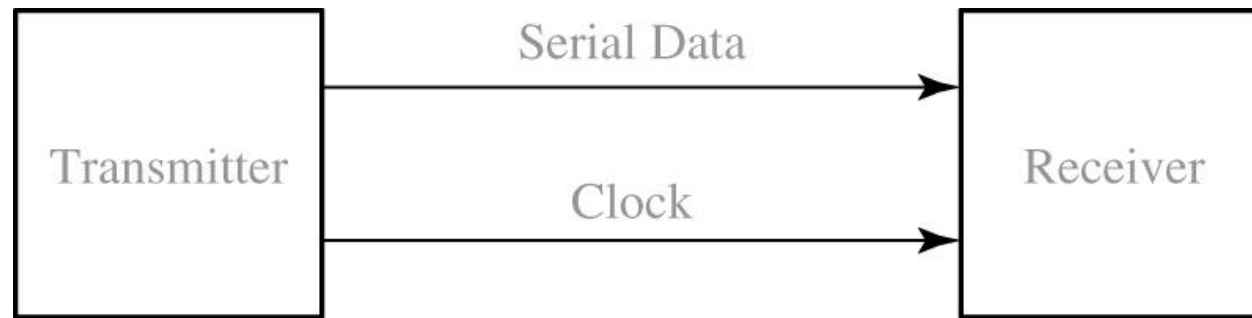




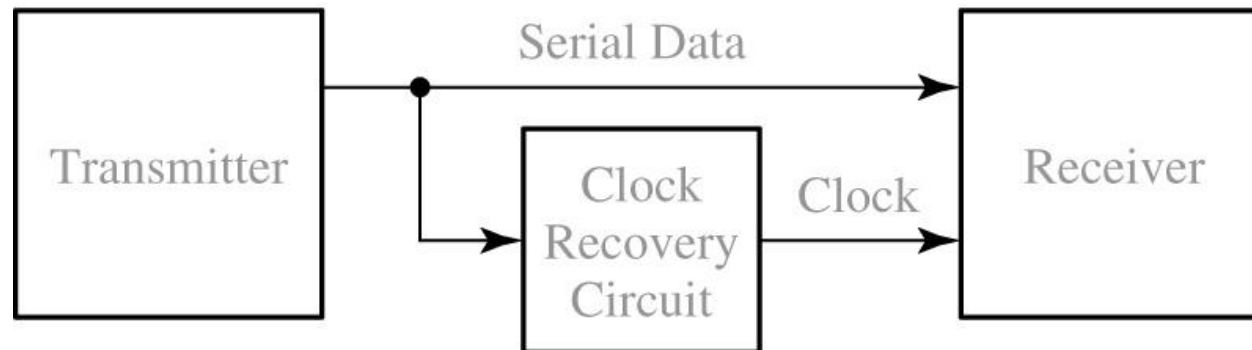
# 14.4 Serial Data Code Conversion

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Fig 14.18 Serial Data Transmission



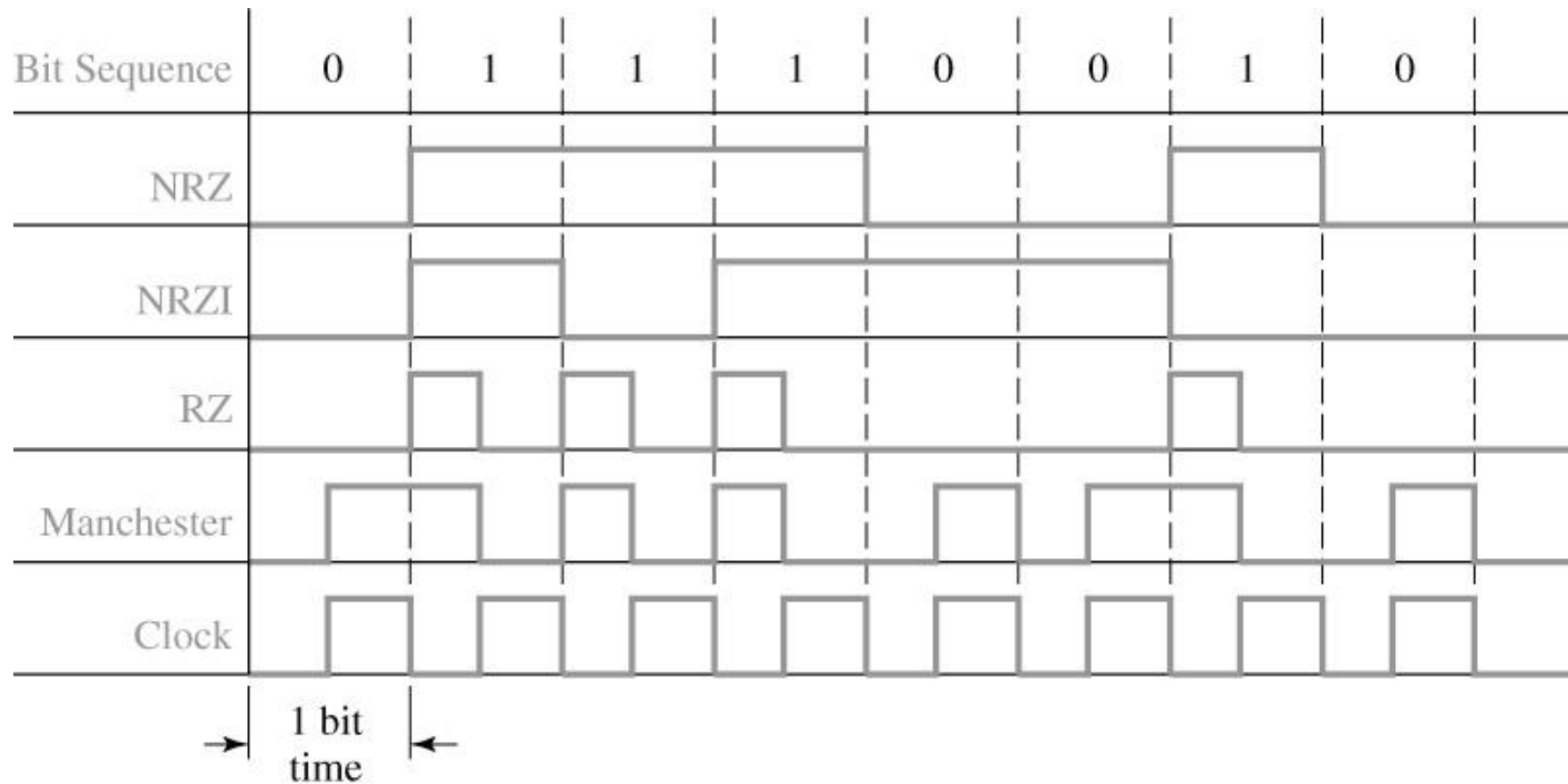
(a)



(b)

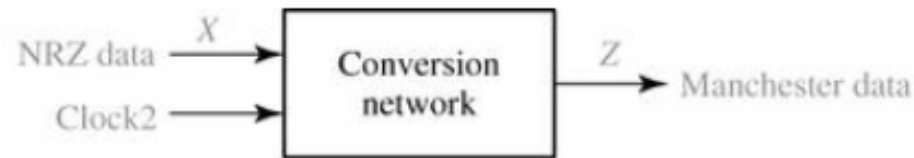
# 14.4 Serial Data Code Conversion

Fig 14.19 Coding Schemes for Serial Data Transmission

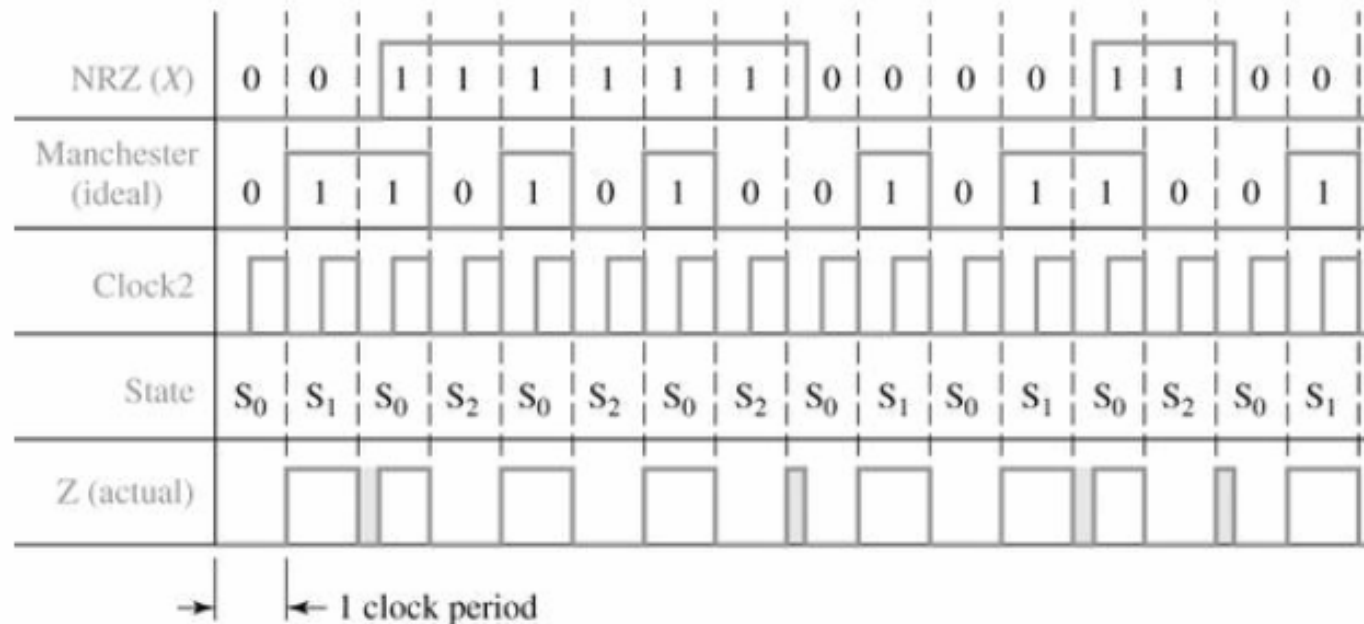


# 14.4 Serial Data Code Conversion

Fig 14.20 Mealy circuit for NRZ to Manchester Conversion



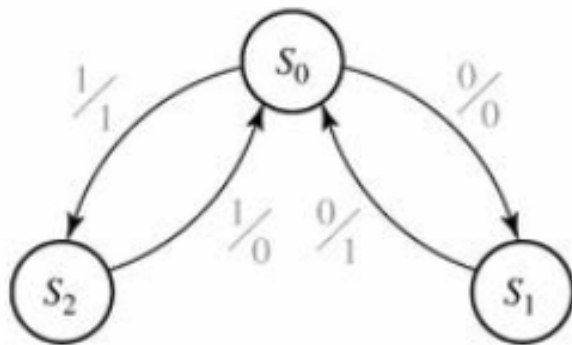
(a) Conversion network



(b) Timing chart

# 14.4 Serial Data Code Conversion

Fig 14.20 Sequence Detector to be Designed



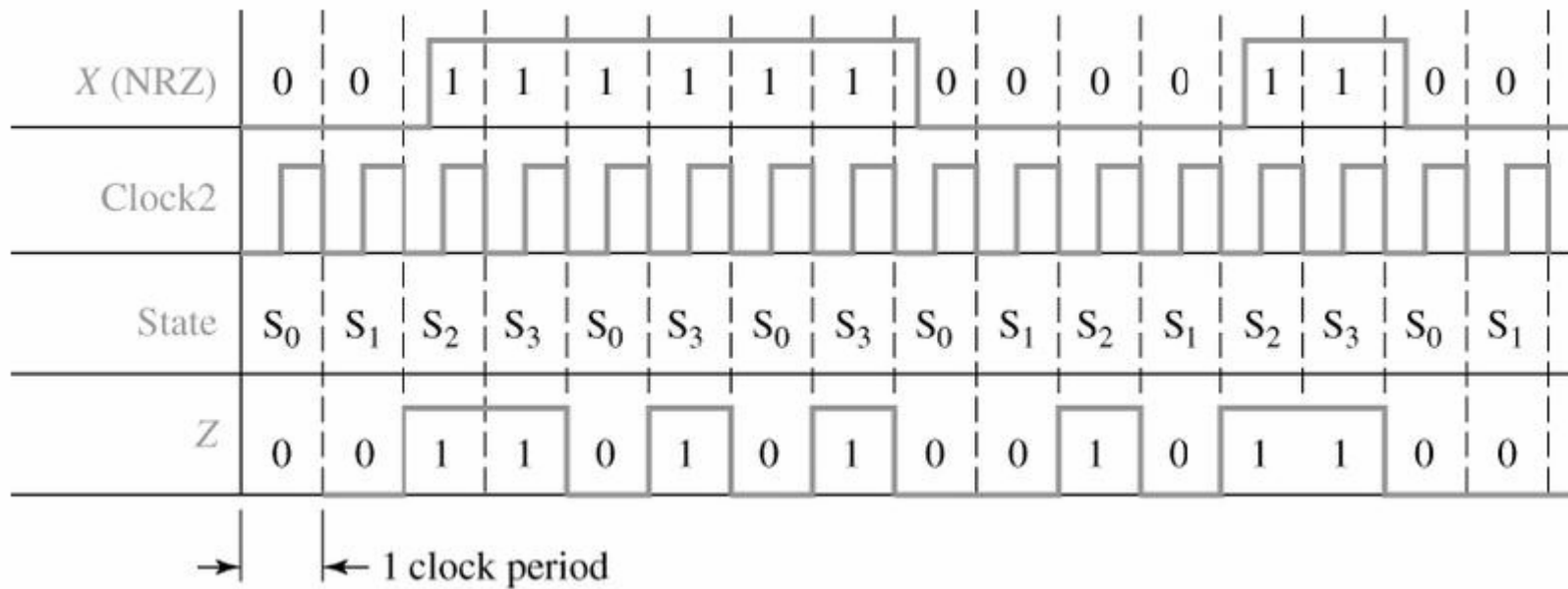
(c) State graph

| Present State | Next State |       | Output (Z) |       |
|---------------|------------|-------|------------|-------|
|               | X = 0      | X = 1 | X = 0      | X = 1 |
| $S_0$         | $S_1$      | $S_2$ | 0          | 1     |
| $S_1$         | $S_0$      | -     | 1          | -     |
| $S_2$         | -          | $S_0$ | -          | 0     |

(d) State table

# 14.4 Serial Data Code Conversion

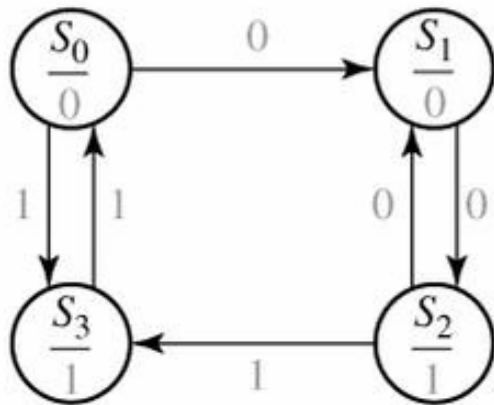
Fig 14.21 Moore Circuit for NRZ-to-Manchester Conversion



(a) Timing chart

# 14.4 Serial Data Code Conversion

Fig 14.21 Moore Circuit for NRZ-to-Manchester Conversion



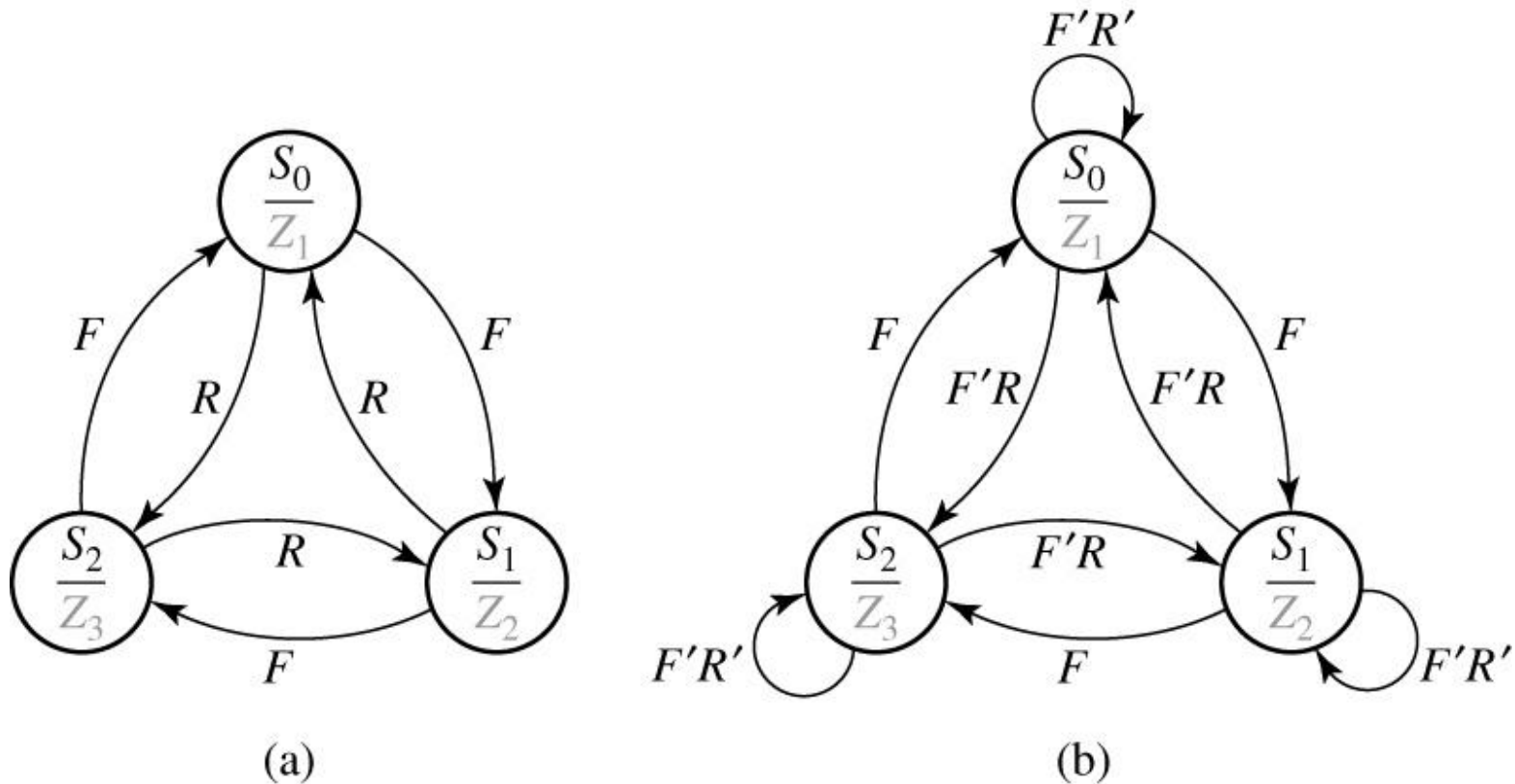
(b) State graph

| Present State  | Next State     |                | Present Output (Z) |
|----------------|----------------|----------------|--------------------|
|                | X = 0          | X = 1          |                    |
| S <sub>0</sub> | S <sub>1</sub> | S <sub>3</sub> | 0                  |
| S <sub>1</sub> | S <sub>2</sub> | -              | 0                  |
| S <sub>2</sub> | S <sub>1</sub> | S <sub>3</sub> | 1                  |
| S <sub>3</sub> | -              | S <sub>0</sub> | 1                  |

(c) State table

# 14.5 Alphanumeric State Graph Notation

Fig 14.22 State Graphs with Variable Names on Arc Labels



# 14.5 Alphanumeric State Graph Notation

Table 14-8 State Table for Fig 14-22

| PS             | NS   |                |                |                |                | Output         |                |                |
|----------------|------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|
|                | FR = | 00             | 01             | 10             | 11             | Z <sub>1</sub> | Z <sub>2</sub> | Z <sub>3</sub> |
| S <sub>0</sub> |      | S <sub>0</sub> | S <sub>2</sub> | S <sub>1</sub> | S <sub>1</sub> | 1              | 0              | 0              |
| S <sub>1</sub> |      | S <sub>1</sub> | S <sub>0</sub> | S <sub>2</sub> | S <sub>2</sub> | 0              | 1              | 0              |
| S <sub>2</sub> |      | S <sub>2</sub> | S <sub>1</sub> | S <sub>0</sub> | S <sub>0</sub> | 0              | 0              | 1              |

The result :  $F + F'R + F'R' = F + F' = 1$

If we AND together every possible pair of arc labels emanating from S<sub>0</sub>, we get

$$F \cdot F'R = 0,$$

$$F \cdot F'R' = 0,$$

$$F'R \cdot F'R' = 0,$$